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**【详细信息】**

本科毕业于吉林大学计算机系，硕士毕业于中科院数学与系统研究院，博士毕业于香港中文大学计算机系，现在的主要研究方向为计算机图形学、计算机视觉、调和分析等。

**【主讲课程】**

C/Python 程序设计

**【科研项目】**

在线学习语义图模型室外动态环境的视觉 SLAM 方法研究， 国基面上

3D 形变体的保测变换与稀疏流形嵌入识别方法研究， 国基面上

可压缩流体的若干数学理论研究， 国基面上

社交媒体投诉信息采集系统， 企业

极地资源网络大数据云挖掘技术研究， 企业

基于虚拟现实的教学系统开发， 企业

移动 ERP 系统关键技术研究与应用平台， 企业

执法技能学习考试系统， 企业

**【发表论文】**

X. Chen, L. Zheng, C. Zhao, Q. Wang and M. Li, "RRGCCAN: Re-Ranking via Graph Convolution Channel Attention Network for Person Re-Identification," in IEEE Access, vol. 8, pp. 131352-131360, 2020.

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Wang, Q., Chen, X., Zhang, L. et al. Fuzzy Interacting Multiple Model  $H_\infty$  Particle Filter Algorithm Based on Current Statistical Model. *Int. J. Fuzzy Syst.* 21, 1894–1905 (2019).

Chong Zhao, Hanqiu Sun: The subdivision wavelet transform with local shape control. *SIGGRAPH ASIA Tech. Briefs* 11:1-11:4 (2014)

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Fan Zhang, Chong Zhao, and Adrian Egli. "Visualize Your Shadow Map Techniques". In: Wolfgang Enge (Editor), *GPU Pro. A K Peters/CRC Press*, June 2010.(Book Chapter)